



| Year Group | Autumn 1  | Autumn 2                                    | Spring 1  | Spring 2                                  | Summer 1  | Summer 2   |
|------------|---|---|---|---|---|--|
| Year 1     | <b>Programming A</b><br>Moving a robot                                  | <b>Computer Skills</b>                      |   | <b>Creating Media</b><br>Digital painting | <b>Programming B</b><br>Programming<br>Animations | <b>Creating Media</b><br>Digital writing             |
| Year 2     | <b>Computer Skills</b>  |   | <b>Computing systems and networks</b><br>IT around us | <b>Programming A</b><br>Robot Algorithms  | <b>Creating Media –</b><br>Digital Music          | <b>Programming B</b><br>Programming Quizzes          |
| Year 3     | <b>Computer Systems and Networks</b><br>Connecting computers            | <b>Creating Media</b><br>Desktop Publishing | <b>Programming</b><br>Sequencing sounds               | <b>Online Safety</b><br>Project Evolve    | <b>Data</b><br>Branching databases                | <b>Programming</b><br>Events and actions in programs |
| Year 4     | <b>Computer Systems and Networks</b><br>The internet                    | <b>Creating Media</b><br>Photo editing      | <b>Programming</b><br>Repetition in shapes            | <b>Online Safety</b><br>Project Evolve    | <b>Data</b><br>Data logging                       | <b>Programming</b><br>Repetition in games            |
| Year 5     | <b>Computer Systems and Networks</b><br>Systems and searching           | <b>Creating Media</b><br>Vector Graphics    | <b>Programming</b><br>Selection in physical computing | <b>Online Safety</b><br>Project Evolve    | <b>Data</b><br>Flat-file data bases               | <b>Programming</b><br>Selection in quizzes           |
| Year 6     | <b>Computer Systems and Networks</b><br>Communication and collaboration | <b>Creating Media</b><br>Webpage Creation   | <b>Programming</b><br>Variables in games              | <b>Online Safety</b><br>Project Evolve    | <b>Data</b><br>Introduction to spreadsheets       | <b>Programming</b><br>Sensing movement               |

In Years 1 and 2, online safety is to be taught on an alternate basis to PSHRE.