



Year Group	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Year 1	<b>Programming A</b> Moving a robot	<b>Computer Skills</b>		<b>Creating Media</b> Digital painting	<b>Programming B</b> Programming Animations	<b>Creating Media</b> Digital writing
Year 2	<b>Computer Skills</b>		<b>Computing systems and networks</b> IT around us	<b>Programming A</b> Robot Algorithms	<b>Creating Media – Digital Music</b>	<b>Programming B</b> Programming Quizzes
Year 3	<b>Computer Systems and Networks</b> Connecting computers	<b>Creating Media</b> Desktop Publishing	<b>Programming</b> Sequencing sounds	<b>Online Safety</b> Project Evolve	<b>Data</b> Branching databases	<b>Programming</b> Events and actions in programs
Year 4	<b>Computer Systems and Networks</b> The internet	<b>Creating Media</b> Photo editing	<b>Programming</b> Repetition in shapes	<b>Online Safety</b> Project Evolve	<b>Data</b> Data logging	<b>Programming</b> Repetition in games
Year 5	<b>Computer Systems and Networks</b> Systems and searching	<b>Creating Media</b> Vector Graphics	<b>Programming</b> Selection in physical computing	<b>Online Safety</b> Project Evolve	<b>Data</b> Flat-file data bases	<b>Programming</b> Selection in quizzes
Year 6	<b>Computer Systems and Networks</b> Communication and collaboration	<b>Creating Media</b> Webpage Creation	<b>Programming</b> Variables in games	<b>Online Safety</b> Project Evolve	<b>Data</b> Introduction to spreadsheets	<b>Programming</b> Sensing movement

**In Years 1 and 2, online safety is to be taught on an alternate basis to PSHRE.**